Numerical studies on the spherically expanding premixed cool flames under gravitational conditions

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1 Introduction

Cool flame has received renewed interest in recent years due to the critical role of low-temperature chemistry in the advanced engine [1, 2], where the low-temperature ignition and cool flames significantly affect the combustion processes, including the engine ignition timing, flame propagation, fuel consumption, and heat release rate.

The experimental studies on cool flames have been performed in various flame geometries, including heated burners [3], jet-stirred reactors [4], heated flow reactors [5, 6], counterflow burners [7-9] and so on. However, only a few studies have focused on cool flame laminar speed measurements. Laminar flame speed (LFS) is a fundamental physicochemical property of a combustible mixture [10]. Regarding hot flame and high-temperature chemistry (HTC), LFS has been widely used to validate the chemical kinetic model and characterize the heat release rate and diffusive transport coupling [11].

Belmont and co-workers [12, 13] used the laminar flat flame Hencken burner for cool flame speed measurements, where a laminar and freely-propagating cool flame was isolated and stabilized through the suppression of trailing hot flame. These experiments were conducted at low-pressure conditions with ozone addition, which might mitigate or perturb the chemistry-transport coupling. Recently, Susa et el. [14, 15] measured the flame speed at high-temperature conditions by igniting a spherically expanding flame in the shock tube. They reported the so-called ‘multistage flame’ structures and non-monotonic dependence of the ‘hot’ flame speed on the temperature within the negative temperature coefficient (NTC) region. Based on the numerical simulations considering detailed chemistry, Zhang et al. [16-18] demonstrated that this abnormal NTC behavior of flame speed is attributed to the occurrence of autoignition-assisted cool flame. Still, the pure premixed cool flame speed remains a challenge for experimentalists.
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For hot flame laminar speed measurement, a spherical bomb is widely used due to the advantages of simple configuration and a well-defined stretch rate. Previous studies on hot flames suggested that a minimum LFS of 15 cm/s for flames is required to avoid the strong flame shape deformation and thus reach accurate measurements under a normal gravity [19, 20]. Whether the 15 cm/s speed criterion applies to the cool flame measurement is questionable since the thermal expansion of cool flames is much smaller than hot flames, which would substantially reduce the influence of buoyancy.

Based on the above discussion, the objective of this work is to identify the effects of buoyancy on the propagation of spherically expanding cool flames so as to evaluate the suitability of the spherically expanding flame method on cool flame speed measurements. In the current work, the spherical DME/air cool flames propagating in a closed vessel are numerically studied through 2-D simulations considering detailed chemistry. DME is considered here as in many previous numerical studies [21, 22] due to its well-established, compact kinetic mechanisms for low-temperature chemistry. The present study is expected to shed light on cool flame speed measurement and thus help to improve the understanding of low-temperature chemistry and cool flame propagation.

2 Numerical model and methods

We consider the transient cool flame ignition and propagation of DME/air mixtures in a closed cylindrical vessel of radius R_W=10 cm. As shown in Fig. 1, the flame is ignited by a hot spot with the radius of R_H and temperature of T_H at the center (i.e., r=0 and z = R_W). T_H is varied to ignite the cool flame, while R_H=2 mm is used throughout this work. The DME/air mixture with an equivalence ratio of φ is initially quiescent at unburned temperature T_0 and pressure P_0. The 2-D computational domain has a radius of R_W and a length of 2R_W. The wall boundary condition is applied on the top, down, and right sides, while the left side is the axis of symmetry. The gravity vector is co-aligned with the z direction.

The OpenFOAM-based [23] solver EBlDNSFoam, which was developed by Zirwes et al. [24], is used to simulate the 2-D cool flame propagation. In EBlDNSFOAM, the compressible Navier-Stokes is solved using the finite volume method in cylindrical coordinates. The open-source library Cantera [25] is incorporated to calculate chemical kinetics, thermodynamic, and transport properties. The mixture-averaged transport model is employed without the consideration of Soret diffusion. The radiation effect is neglected. Considering the large simulation domain (i.e., 10 cm × 20 cm) and long simulation time (on the order of 0.5 s), these 2-D simulations are computationally expensive. To this end, the dynamic load balancing algorithm developed by Tekgül et al. [26] is integrated to balance the chemistry load and thus accelerate the calculation of reaction rates. In addition, the load-balanced 2-D adaptive mesh refinement technique developed by Rettenmaier et al. [27] is also adopted for efficiency. Based on the normalized temperature gradient, a 3-level AMR with a minimum mesh size of 64 μm is used. The grid convergence is ensured. The DME oxidation is modeled by a 39-species skeletal mechanism [28, 29] which includes both the low-temperature and high-temperature chemistry. This mechanism has been used in many previous studies [21, 22].

Figure 1: Schematics of the simulation configuration.
In the spherically expanding flame method, the flame radius history $R_f(t)$ is recorded to derive the LFS. Usually, it is assumed that the burned gas inside the spherical flame front is static, and thus the stretched flame speed with respect to the burned gas is $S_b = dR_f/dt$. Then, the unstretched flame speed with respect to the burned gas $S^0_b$ can be obtained from extrapolation based on the following linear model [30]:

$$S_b = S^0_b - L_b K$$

where $K = (2/R_f)(dR_f/dt)$ is the flame stretch rate, and $L_b$ is the Markstein length relative to the burned gas. Knowing $S^0_b$, the unstretched flame speed for the unburned gas $S^0_u$, i.e., the LFS, can be deduced from the mass conservation: $S^0_u = \sigma S^0_b$ where $\sigma = \rho_u/\rho_b$ is the density ratio between the burned gas (at equilibrium state) and unburned gas. Unlike hot flames, the temperature and density in the burned gas of cool flames vary with time due to the high-temperature chemistry reactivity. Therefore, $S^0_b$ is utilized to characterize the cool flame speed in order to circumvent the ambiguous definition of $\sigma$. In our simulations, the flame radius $R_f$ is defined by the temperature iso-surface with the value at the maximum heat release rate position in the corresponding 1-D planar freely-propagating cool flame modeled by Cantera. To avoid impacts of the unsteady ignition process and chamber confinement, only data within the range of $0.5 \text{ cm} < R_f < 2 \text{ cm}$ is used to extract $S^0_b$.

### 3 Results and discussion

Two groups of cool flames with varying $T_0$ and $\phi$ are considered to yield different cool flame speeds. In the first group, five cool flames with different $T_0$ ranging from 400 K to 550 K are considered; in the second group, another five cool flames with different $\phi$ ranging from 0.3 to 4.0 are considered. The parameters for the ten cases (Case 4 and Case 9 are identical) are listed in the head of Fig. 2 from left to right. It can be seen that $S^0_b$ covers a wide range spanning from 6.4 cm/s to 18.8 cm/s. The effects of buoyancy on the spherically expanding flames can be characterized by the Richardson number, $Ri$, defined as [31]:

$$Ri = \frac{(\rho_u - \rho_b) g R_{eq,v}}{\rho_u \left( S^0_b \right)^2}$$

where $\rho_u$ and $\rho_b$ denote the density of the unburned and burned gas in the corresponding 1D freely propagating cool flame, $g$ the gravitational acceleration, $R_{eq,v}$ is the equivalent radius obtained from the sphere with the same volume as the flame volume $V_f$. $V_f$ can be computed by integrating the volume surrounded by the flame front (i.e., the temperature iso-surface) in 3-D space. If $Ri$ is sufficiently large, the buoyancy effect largely determines the flame motion.

Figure 2 shows the temporal evolution of flame shapes for these cool flames propagating in a gravitational environment. $Ri$ characterizes the variation in time. For the slowly propagating cool flames, e.g., Cases 1, 3, and 6, the buoyancy effects substantially deform the flame shape. Initially, the flames possess a spherical shape. As $Ri$ increases, the bottom side of the flames becomes flat, and eventually, the lower part forms a mushroom-like shape as it could not propagate downwardly against the flow induced by buoyancy. Specifically, the flame upward motion induces entrainment of the unburned gas from the bottom of the flame, leading to the formation of a toroidal vortex in the vicinity of the outer horizontal part of the flame. This eventually results in a cusp forming the flame's inner bottom side at $Ri=22$. In comparison, the buoyancy effect is much weak for cool flames with high propagating speeds as they expand in a spherical manner from beginning to end.

Figure 3 (left) shows the derived $S_b$-$K$ curves based on these three techniques for Case 1, where the mushroom-like flame shape is observed. It can be seen that the $S_b$-$K$ curves based on $R_b$ and $R_{eq,CR}$ do not reveal a linear trend after the transient ignition stage, where $R_b$ and $R_{eq,CR}$ represent the equivalent flame radius obtained from the most outer horizontal distance and the 2-D cross area of the flame front,
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respectively. Compared to \( R_h \) and \( R_{eq,CR} \), the \( S_b-K \) curve based on \( R_{eq,V} \) exhibits relatively better linearity, although the \( S_b \) from \( R_{eq,V} \) is systematically higher than \( R_{f,0g} \). As a result, the extrapolated \( S_b^0 \) from \( R_{eq,V} \) is approximately 20% higher than that from \( R_{f,0g} \) (7.8 cm/s vs. 6.4 cm/s). Note that \( R_{f,0g} \) is defined as the position where the local temperature corresponds to the maximum heat release rate in 1D planar cool flame.

<table>
<thead>
<tr>
<th>( T_i ) (K)</th>
<th>400</th>
<th>420</th>
<th>450</th>
<th>500</th>
<th>550</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \phi )</td>
<td>2</td>
<td>2</td>
<td>2</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>( S_b^0 ) (cm/s)</td>
<td>6.4</td>
<td>7.2</td>
<td>8.7</td>
<td>12.4</td>
<td>18.8</td>
</tr>
</tbody>
</table>

\( \phi \) = \( \frac{T_0 - \phi}{T_{max} - T_0} \) where the spatial coordinates are normalized by the \( R_{eq,V} \) to better depict the flame shape.

**Figure 2:** Flame shapes for all cases at different Richardson numbers \( Ri \). For each panel, the corresponding \( T_0, \phi \) and \( S_b^0 \) are also provided. The colorbar shows the normalized temperature field \( \Theta = \frac{T - T_0}{T_{max} - T_0} \). The results from the corresponding 1-D spherical cool flames without buoyancy (\( R_{f,0g} \)) are also plotted for comparison.

\[ y = 0.0232x - 0.205 \]
\[ R^2 = 0.90 \]

**Figure 3:** Left: \( S_b-K \) curves based on a different equivalent radius for Case 1. The results from the corresponding 1-D spherical cool flames without buoyancy (\( R_{f,0g} \)) are also plotted for comparison. Right:
The relative errors between $S_b^0$ obtained from $R_{eq,V}$ and $R_{f,0g}$ for all cases. The data points represented by the red circles with filled color are selected for linear fitting.

Finally, Figure 3 (right) summarizes the relative errors between $S_b^0$ obtained from $R_{eq,V}$ and $R_{f,0g}$ for all cases as a function of $R_{i,max}$, which is determined by substituting $R_f=2$ cm into the expression for $R_i$. It can be seen that the relative errors of $S_b^0$ follow the piece-wise linear function of $R_{i,max}$. When $R_{i,max}<8$, the relative errors remain negligible. In this context, it can be concluded that under gravitational conditions, the buoyant spherical cool flames can still be utilized to measure the cool flame speed with sufficient accuracy as long as the corresponding $R_{i,max}<10$ or $S_b^0>8$ cm/s.

4 Conclusions

In this study, 2-D numerical simulations with detailed DME/air chemistry are performed to investigate the propagation of spherically expanding cool flames under gravitational conditions. It is found that for slowly propagating cool flames, the initially spherical flame shape evolves into a mushroom-like shape due to buoyancy effects. Nevertheless, the unstretched cool flame speed can still be accurately extrapolated based on the 3-D flame volume method at $S_b^0>8$ cm/s. The current work provides guidance for the terrestrial experiment design to measure cool flame speed using a spherical bomb.

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References

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